



THE UNIVERSITY  
of NORTH CAROLINA  
at CHAPEL HILL

# COMP 110

## Introduction to Programming

Tuesday September 16, 2014

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Fall 2014

TR 9:30 - 10:45, GS-G100



## Previous Class

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- What did we discuss?



## Announcements

- **Assignment 2 DUE today**
- Lab2 due Mon, Sep 22
- Readings: 4.2
  
- Getting your assignments checked



## Review...

- QUIZ
- String declaration  
`String myString = "it's a sunny day today!";`
- char declaration  
`char myChar = 'a';`
- calling method with object  
`System.out.println("Length of my string is " + myString.length());`



## Using If-Else

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- Pay attention to **the brackets {}**
  - As a good habit, don't discard them, even if you have only one statement in it
    - The only exception: **multibranch if-else**

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## Using If-Else

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- Never put a semicolon after *if* or *else*
  - *if (inputInt > 0);*  
*System.out.println("What's happening now?");*
- Compiler will interpret it as
  - *if (inputInt > 0)*  
*{ ;}*  
*System.out.println("What's happening now?");*

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## Nested If-Else Statement

- Without brackets, every *else* will automatically match the nearest *if*

```
if ( num < 50 )
    if ( num < 25 )
        System.out.println("Number is less than 25");
    else
        System.out.println("Number is greater than 50");
```

- Is this piece of code correct?

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## Nested If-Else Statement

- Without brackets, every *else* will automatically match the nearest *if*

```
if ( num < 50 ) {
    if ( num < 25 )
        System.out.println("Number is less than 25");
    else
        System.out.println("Number is between 25 and 50");
}
```

- Use brackets and indentation to avoid such errors**

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## Nested If-Else Statement

- Without brackets, every *else* will automatically match the nearest *if*

```
if ( num < 50 ) {  
    if ( num < 25 )  
        System.out.println("Number is less than 25");  
}  
else  
    System.out.println("Number is greater than 50");
```

- Use brackets and indentation to avoid such errors

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## Multibranch If-Else Statement

- Example
  - Write a program that takes as input your year in college (as an integer) and outputs your year as freshman, sophomore, junior, senior, or super senior

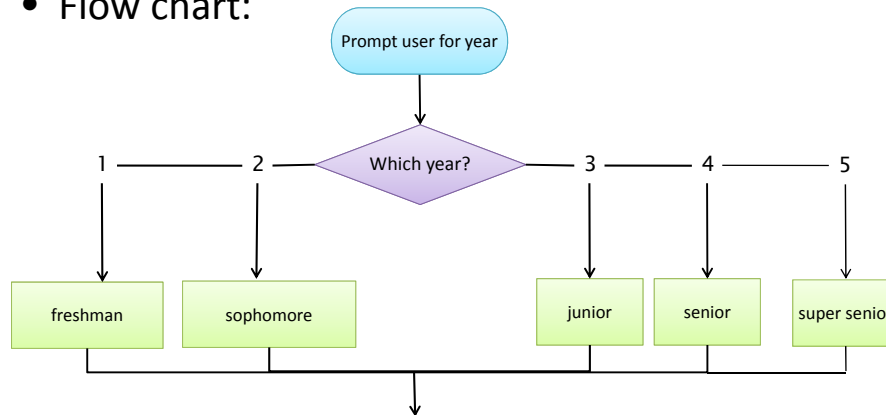
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## Multibranch If-Else Statement

- Flow chart:



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## Multibranch If-Else Statement

- We can write a program like this

```

if (year == 1)
    System.out.println("freshman");
else {
    if (year == 2)
        System.out.println("sophomore");
    else {
        if (year == 3)
            System.out.println("junior");
        else {
            if (year == 4)
                System.out.println("senior");
            else {
                if (year == 5)
                    System.out.println("super senior");
                else
                    System.out.println("huh?");
            }
        }
    }
}

```

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## Multibranch If-Else Statement

- Because the previous version is too tedious, we use the **multibranch** statement instead
  - It is not a new syntax rule. We only ignore the brackets so that the logical structure is clear.

```

if (year == 1)
    System.out.println("freshman");
else if (year == 2)
    System.out.println("sophomore");
else if (year == 3)
    System.out.println("junior");
else if (year == 4)
    System.out.println("senior");
else if (year == 5)
    System.out.println("super
senior");
else
    System.out.println("huh?");

```

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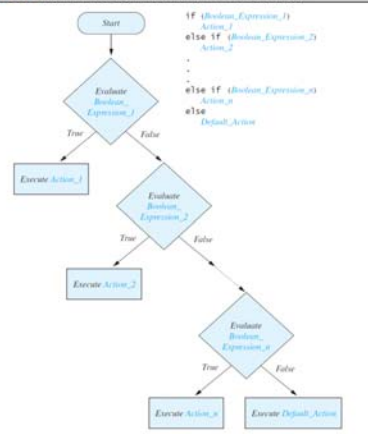
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## Multibranch If-Else Statement

- Though all the branches look equal, there is a precedence order among them
  - Only the **first** satisfied branch will be executed

FIGURE 3.8 The Semantics of a Multibranch if-else Statement



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## Multibranch If-Else Statement

- What's wrong with this piece of code?

```

if (num < 50)
    System.out.println("Number is less than 50");
else if (time < 25)
    System.out.println("Number is less than 25");
else
    System.out.println("Number is greater than 50");
  
```

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## Multibranch If-Else Statement

- What's wrong with this piece of code?

```

if (num < 50)
    System.out.println("Number is less than 50");
else if (time < 25)
    System.out.println("Number is less than 25");
else
    System.out.println("Number is greater than 50");
  
```

Will this branch get executed?

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## Switch Statement

```
if (year == 1)
    System.out.println("freshman");
else if (year == 2)
    System.out.println("sophomore");
else if (year == 3)
    System.out.println("junior");
else if (year == 4)
    System.out.println("senior");
else if (year == 5)
    System.out.println("super senior");
else
    System.out.println("huh?");
```

```
switch (year) {
    case 1:
        System.out.println("freshman");
        break;
    case 2:
        System.out.println("sophomore");
        break;
    case 3:
        System.out.println("junior");
        break;
    case 4:
        System.out.println("senior");
        break;
    case 5:
        System.out.println("super senior");
        break;
    default:
        System.out.println("unknown");
        break;
}
```

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## Switch Statement

- Syntax rules:
  - If *controlling expression == case\_label\_n*, then execute *statements\_n*;
  - The *break* means: jump out of the statement. Without the *break*, next statement will also be executed

```
switch (controlling expression
        /variable)
{
    case case_label_1:
        statements_1;
        break;
    case case_label_2:
        statements_2;
        break;
    default:
        statements;
        break;
}
```

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## Switch Statement

- Without a break (after *case 'A'* and *case 'C'*), the program will continue to the next case and execute that statement
- Pay attention to colons and semicolons

```
switch (eggGrade) {
  case 'A':
  case 'a':
    System.out.println("Grade A");
    break;
  case 'C':
  case 'c':
    System.out.println("Grade C");
    break;
  default:
    System.out.println("We only buy
grade A and grade C.");
    break;
}
```

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## Switch Statement

- The *default* case is optional
  - It means “everything else”
- The case labels must be of **the same type** as controlling expression
- The controlling expression can only be *int*, *short*, *byte* or *char*
  - Why not *float* or *double*?
  - Why not *String*?
    - Hint: Think about “==”

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## Multibranch vs. Switch

- Switch statement is more straightforward if you only use “==” to check a single expression/variable
  - Using proper **break** can allow for shorter code
- Multibranch if-else statement is more powerful
  - You can use it to check the range of a variable
  - You can use it to check the value of **float/double/String**
  - You can check more than one variable

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## LOOPS

- Loops are designed to repeat instructions
  - Think about the requirement: Print number 1 to 10
    - It's easy
      - `System.out.println("1");`
      - `System.out.println("2");`
      - .....
  - Think about the requirement: Print number 1 to 100
    - We can still do this
  - Let the user input a value n, then print 1 to n
    - We are in trouble.....

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## Loop Statement

- What is the pseudo code to fulfill the requirement?
  - Count to 1, if  $1 \leq n$ , write it down, otherwise stop
  - Count to 2, if  $2 \leq n$ , write it down, otherwise stop
  - Count to 3, if  $3 \leq n$ , write it down, otherwise stop
  - .....
  - Count to  $i$ , if  $i \leq n$ , write it down, otherwise stop
  - Count to  $i+1$ , if  $i+1 \leq n$ , write it down, otherwise stop
  - .....
- While a counter  $\leq n$ , write it down, increase the counter. Otherwise stop

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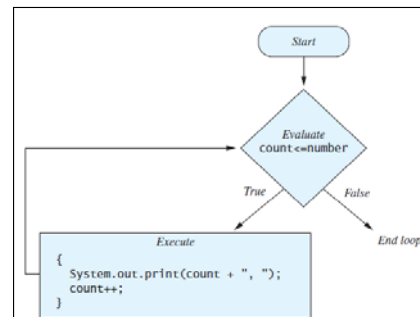
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## While Statement

- Flow of while statement
  - Start from expression evaluation
  - As long as it's true, repeat instructions in brackets

```
while (count <= number) {
    System.out.println(count);
    count++;
}
```



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## While Statement

- You have to do some initialization before the statement
- The loop body typically contains an action that ultimately causes the controlling boolean expression to become false.

```
number = keyboard.nextInt();
count = 1;
while (count <= number) {
    System.out.println(count);
    count++;
}
```

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## While Statement

- Usually there is a counter variable in the statement
  - You can use it in different ways
- Requirement: print the odd numbers from 1 to 10000

```
int count = 1;
while (count < 10000) {
    System.out.println(count);
    count += 2;
}
```

```
int count = 1;
while (count * 2 - 1 < 10000) {
    System.out.println(count * 2 - 1);
    count++;
}
```

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## Do-While Statement

- Another pseudo code to fulfill the requirement?
  - Write down 1 and count to 2, continue if  $2 \leq n$ , otherwise stop
  - Write down 2 and count to 3, continue if  $3 \leq n$ , otherwise stop
  - Write down 3 and count to 4, continue if  $4 \leq n$ , otherwise stop
  - .....
- See the difference?
  - Count to 1, if  $1 \leq n$ , write it down, otherwise stop
  - Count to 2, if  $2 \leq n$ , write it down, otherwise stop
  - Count to 3, if  $3 \leq n$ , write it down, otherwise stop
  - .....

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## Do-While Statement

- The main difference: do-while statement will at least execute the body statements once
  - If start from *count = 1* and *number = 0*
  - While statement will output **nothing**
  - Do-While statement will output **1**, then stop

```
while (count <= number) {
    System.out.println(count);
    count++;
}
```

```
do {
    System.out.print(count);
    count++;
} while (count <= number);
```

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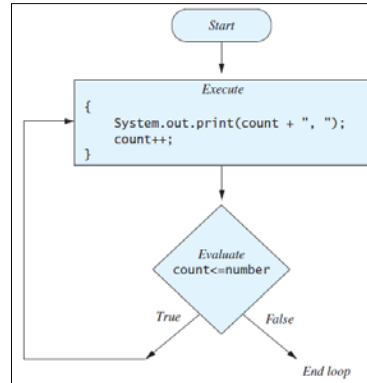
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## Do-While Statement

- Flow of do-while statement
  - Start from body statements
  - Repeat instructions in brackets as long as the expression is true

```
do {
    System.out.print(count + ", ");
    count++;
} while (count <= number);
```



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## Do-While Statement

- Don't forget the semicolon after the whole statement
- Not recommended, unless you really need the body statement to be executed once

```
do {
    System.out.print(count);
    count++;
} while (count <= number);
```

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## While and Do-While Statements

- These two pieces of code perform identically

```
initialization;  
do {  
    body_statments  
} while (boolean_expression);
```



```
initialization;  
body_statements;  
while (boolean_expression) {  
    body_statements;  
}
```

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## Next class (Thu, Sep 18)

- Prof. Gary Bishop

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